

Digital Media Technology (DMT)

DMT 105 Symbolism & Logo Design

3 Hours

Prerequisites: None

4 hours weekly (2-2)

This course will teach students the Adobe

DMT 205 Digital Imaging Technologies

3 Hours

Prerequisites: None

4 hours weekly (2-2)

Adobe Photoshop is the premier program for photographic manipulation for Graphic Designers and Illustrators. It is used for everything from print to web to video and now 3D. In this course, you will learn how to work within Adobe Photoshop, creating strong visuals for many different mediums. You will learn how to scan images and then modify them for use in your projects using tools with Photoshop. While learning these tools you will learn to manipulate images, create posters, paintings, videos, and 3D advertisements.

DMT 220 Animation I

3 Hours

Prerequisites: None

4 hours weekly (2-2)

Study of animation principles related to the movie and TV advertising industry. Individual projects will include composition, time and space, layering, masking, special effects, and lighting. Windows based computers will be used with other effects software.

DMT 230 Video Production I

3 Hours

Prerequisites: None

4 hours weekly (2-2)

Study basic skills and terms involved in

